

2736

**WORKSHOP**  
**CALFED BAY/DELTA PROGRAM**  
WATER MANAGEMENT COORDINATION TEAM  
WATER MANAGEMENT STRATEGY/ENVIRONMENTAL WATER ACCOUNT

DECEMBER 3, 1999  
SECRETARY OF STATE BUILDING  
1500 11<sup>TH</sup> ST, AUDITORIUM  
9:00 AM - 4:00 PM

**AGENDA**

9:00AM	WELCOME AND PURPOSE OF WORKSHOP (RON OTT, CALFED)	10 MIN
9:10 AM	WHAT IS A GAME? (BRUCE HERBOLD, USEPA) <ul style="list-style-type: none"><li>GAMING (WEBSTERS): ANY ACTIVITY UNDERTAKEN OR REGARDED AS A CONTEST INVOLVING RIVALRY, STRATEGY, OR STRUGGLE; OR A MATHEMATICAL MODEL EXPRESSING A CONTEST BETWEEN TWO PLAYERS UNDER SPECIFIED RULES</li><li>GAMING (CALFED): DETERMINE OPERATIONAL AND ENVIRONMENTAL CONSTRAINTS AND OPPORTUNITIES AND MAKE ADAPTIVE DECISIONS TO FLEXIBLY MANAGE SYSTEM FOR OVERALL BENEFIT OF WATER SUPPLY, WATER QUALITY, AND FISHERIES</li></ul>	10 MIN
9:20 AM	MODELS USED IN GAMING (RON OTT) <ul style="list-style-type: none"><li>DWR SIM (SUSHIL ARORA, DWR)</li><li>DAILY SPREADSHEET MODEL (RUSS BROWN, JSA)</li><li>DSM2 (PARVIZ NADER, DWR)</li><li>MODEL INTEGRATION (SEAN SOU, DWR)</li><li>IMPLICATIONS (BRUCE HERBOLD)</li></ul>	75 MIN
10:35 AM	GAMING PROCESS (ELISE HOLLAND, CALFED) <ul style="list-style-type: none"><li>GENERAL APPROACH, ASSUMPTIONS, ASSETS USED IN GAMING (GAME 1A: EARLY STAGE I &amp; GAME 1B: LATE STAGE I)</li><li>CONCURRENT -MODEL ACCOUNTING (DAVE FULLERTON, CALFED)</li><li>FISHERY ACTION TEMPLATE (MIKE FRIS, USFWS)</li></ul>	70 MIN
11:45 AM	LUNCH	75 MIN
1:00 PM	GAMING EXERCISE (RON OTT, PANEL) GAMING PANEL WILL DEMONSTRATE GAME 1A, 1B (1985-1986): FISH PROTECTION: MIKE FRIS, JIM WHITE (CDFG) KARL HALUPKA (NMFs) OPERATIONS: PAUL FUJITANI, USBR; CURTIS CREEL, DWR B2 ACCOUNTING, ASSET PERFORMANCE: DAVE FULLERTON GAMING ACCOUNTING: RUSS BROWN WATER QUALITY: PARVIZ NADER; DAVID BRIGGS (CCWD)	165 MIN
3:45 PM	WRAP-UP (RON OTT AND PANEL)	15 MINS